Claims:

1. A software analysis tool comprising:

means for converting software entities and their relationships into a graph having a structure of nodes interconnected by edges, and an editor comprising means for allowing a user to edit the graph, wherein the graph includes a meta node and edge representing a child graph.

- A software analysis tool as claimed in claim 1, wherein the conversion means comprises means for bi-directionally folding and unfolding a graph between meta and child levels.
- 3. A software analysis tool as claimed in claim 1 or 2, wherein the editor comprises means for automatically generating fresh graph layouts after manipulation.
- 4. A software analysis tool as claimed in claim 1, 2 or 3, wherein the conversion means comprises a plurality of back-ends, each being associated with an aspect of a software system.

- 5. A software analysis tool as claimed in claim 4, wherein each back-end comprises means for converting the entities and the relationships of the associated aspect into nodes and edges of the graph.
- A software analysis tool as claimed in claims 4 or 5, wherein the back-ends are associated with managers.
- 7. A software analysis tool as claimed in claim 6, wherein the managers comprise means for routing commands between the editor and the back-ends.
- 8. A software analysis tool as claimed in claims 6 or 7, wherein each manager is associated with a group of back-ends associated with a group of back-ends.
- 9. A software analysis tool as claimed in claim 8, wherein the back-ends associated with a particular manager share a common interface and set of operations.
- 10. A software analysis tool substantially as described with reference to the drawings.
- 11. A dependency analysis system recorded on a computer-readable medium, comprising: a node class for instituting node objects in memory representing aspects of an analyzed system as nodes of a graph;

a connection class for instantiating connection objects in memory representing dependencies between aspects of an analyzed system;

an edge class for instantiating edge objects representing collections of one or more connections or edges.

12. The dependency analysis system of claim 11, further comprising: at least one subclass of the node class, the subclass being specific to a particular category of system.

13. A dependency analysis system recorded on a computer-readable medium, comprising: an abstraction layer for providing a uniform interface to third-party analysis tools; a graph model data structure for storing dependency information derived through the abstraction layer from third-party tools; a rendering system for providing a plurality of views of the graph model data structure.

14. A dependency analysis system comprising:

a data structure stored in computer memory representing a hierarchy of graphs; a rendering system for displaying the hierarchy of graphs; a user interface responsive to a user action indicating a command to expand a displayed node, the user interface causing the rendering system to replace the displayed node with one or more child nodes in response to the user action.